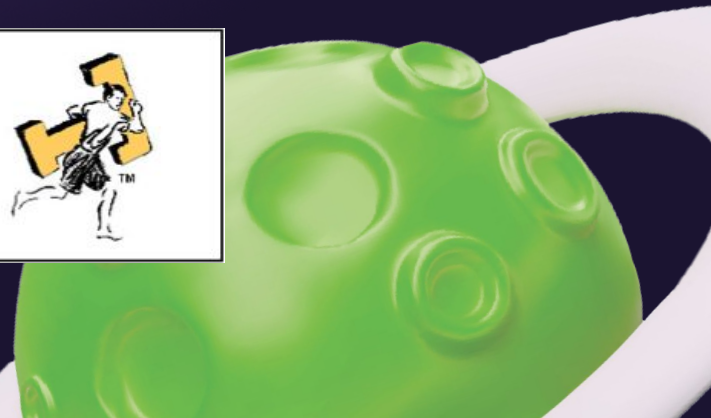


# Producing Action: Intro to Movie Stunts and Safety.

Greeting, humans!



**TRIPLEDARE**  
**STUNTS, LLC**  
[WWW.TRIPLEDARESTUNTS.COM](http://WWW.TRIPLEDARESTUNTS.COM)





**A main purpose  
of movie stunts:** ✨

✨ ✨  
**Movie trailer  
marketing!**



Welcome aboard!

Who is  
**IAN**  
**MAX**  
**EYRE?**





# HI! I'M **Ian Max Eyre**

Making movies since 1990

Joined SAG Stunts in 1993

Screenwriting since 1997





**Ian Max Eyre**  
**Stunt Coordinator**  
**Action Designer**







# How to become a **Stunt Coordinator:**



**Perform Stunts**

**Ian's STUNT**

**PERFORMING REEL**





# How to become a **Action Designer:**



**Coordinate stunts**

**Ian's STUNT**

**COORDINATOR REEL**





# How to become a **Action Director:**



**Direct action  
scenes**

**Ian's ACTION  
SHORTS**







# THE **PLAN** FOR **TODAY**

**01**

**SAFETY**

**02**

**STUNTS**

**03**

**ACTION**



**An overview of movie action needs**

# Intro to Stunts in Production



SAFETY

- Why are Stunts not taught in film school?
- The importance of action - no translation needed.
- Fears & misconceptions about stunts
  - Levels of fear and risk
  - Daredevilry vs. calculated risks
  - Trust your experts and department heads
- Audience perception, physical vs. virtual threats
- Story beats in an action or fight scene
- Science and Art!
- Action is Reaction, just like acting is reacting

# Breaking Down a Script for Stunts and Safety



**SAFETY**

- Identifying stunt-heavy scenes
- Understanding stunt logistics: planning, rehearsals, and execution
- Working with a stunt coordinator vs. self-coordinating
- Determining the complexity and feasibility of action sequences a.k.a. budget logistics
- Any action with children or animals
- Any action with water or fire
- Heights over 6' off the ground
- Insurance: turning risk into a mathematical formula



**SAFETY**

# Permits & Legal Requirements

- Location permits and fees
- City regulations and fire safety requirements (FSO vs. FSA) to determine water truck and fire extinguisher requirements
- Pyrotechnic permits and regulations - per city
- Insurance requirements: liability, workers' compensation, stunt riders
- SAG-AFTRA performers [SAFETY BULLETINS](#)
- Motion Picture and TV [SAFETY BULLETINS](#)
- TV & Feature Production [SAFETY MANUAL](#)
- [Injury and Illness Prevention Program](#) (IIPP)
- Per State [employment rules](#) - no 1099 workers

# Safety Protocols on Set

**SAFETY**

- Role of the 1st AD and stunt coordinator in safety
  - a. Precedent set after Twilight Zone deaths
- Conducting safety meetings before stunt sequences
- Union Safety Addendums/Bulletins.
- Medical personnel and emergency preparedness
- Importance of rehearsals and controlled environments
- Risks that increase with time constraints and rushing
-

# Working with Weapons & SPFX

- Firearms on set: prop guns, blank rounds, and Airsoft alternatives
- Safety distances and best practices for explosions and firearms
- Air mortars and water dump tanks
- Stunt catapults and high-powered gear
- Blood and squib effects: practical (compressed air and pyro) vs. CGI

**SAFETY**





**STUNTS**

# Call Sheets & Stunt Coordination

- Properly listing stunts on a call sheet
  - a. Stunts are SAG-AFTRA performers
  - b. How to number stunt coordinator, stunt doubles, stunt riggers & ND stunts
- Stunt performer vs. principal actor involvement
- Scheduling stunt rehearsals
- Allowing time to prep and rehearse stunts in advance and on set



# Budgeting for Stunts



- Allocating funds for stunt safety and coordination
- Understanding hazard pay and stunt adjustments
  - a. SAG-AFTRA day rate is 8 hrs
  - b. Stunt Adjustments add into hourly rate
- Managing overtime and payroll for stunt professionals
- Cost-effective stunt planning
- The importance of rehearsals for muscle memory
- 

**STUNTS**



# Stunt Execution: Types and Best Practices



**STUNTS**

- Fight choreography and safe distances
- Working with glass: tempered vs. breakaway
- Fire stunts: suits, extinguishers, and fuel handling
- Trampolines and air ramps
- Flying and rigging: harnesses, winches, ratchets, catapults and descenders
- Explosions and pyro effects: ensuring safety and realism



STUNTS

# Choreography, Rehearsals and Training



- Muscle memory, coordination, balance and sleep
- Demonstration of a movie punch
  - Cameras are 2D, close one eye
  - Angle of punch and reaction
  - Power of punch and reaction
  - Playback to critique connection
- Acting is Reacting, Action is Reaction
- Drills you can do at home
- [YouTube stunt fight tutorials](#)

# Camera Techniques

**ACTION**

- Maximizing impact with camera placement
- Using camera angles and lenses to enhance motion and increase safety
- Shooting slow-motion and high-speed sequences
- Editing action scenes for pacing and intensity
- Search YouTube for how-to and BTS videos

a.

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# DIRECTING ACTION

- Story beats
- Previz
- Storyboards
- Blocking
- Camera
- Editing
- VFX
- Wire removal
- Face replacement
- Artificial Intelligence

**ACTION**







# THE **PLAN** FOR **TODAY**

**01**

**SAFETY**

Free  
Consulting

**02**

**STUNTS**

\$49 script  
breakdown

**03**

**ACTION**

\$499 scene  
design

**FULL REFUND IF HIRED**



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Email for a copy of these slides,  
and a future eBook, or to consult

[Info@TripleDareStunts.com](mailto:Info@TripleDareStunts.com)

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[TripleDareStunts.com](http://TripleDareStunts.com)

Until next time!

